

Mushroom Hunting Game / The Mushrooms Hunt Back

GAME-MUSHROOM-001 / REV A / 2026.09.07

The shared voice-chat recap starts with a normal world: extra mushrooms, a dead mouse, a missing cat, and strange illness. Spores make people sick or disoriented; mycelium alters spaces, lays traps, and physically captures prey. The intended tone is creeping dread with a little weird humor. The first proposed level follows a school janitor through an ordinary workday. Robert asked for readable notes so he could return a week later and remember the idea. This record keeps that starting point. No playable build is attached. The shared page preserves the closing discussion and recap; the earlier voice session and its audio are not included.

STATUS	CONCEPT / VOICE NOTES
CLASSIFICATION	EXP
MATERIAL	GAME DESIGN / FIRST-PERSON HORROR
DISPOSITION	SIDE QUEST / CONCEPT NOTES / NOT PLAYABLE
CATEGORY	Side Quests / Game Design
RECORD TYPE	game-concept

TECHNICAL NOTES

A first-person horror idea where mushrooms hunt people. An ordinary school workday becomes the proposed first test: notice something wrong, investigate, and survive.

GOAL

Keep enough of the idea to pick it back up after time away.

METHOD / STEPS

1. Write the premise and core loop.
2. Plan the janitor level on paper.
3. Block out one small playable slice with placeholder shapes.
4. Test the feel before building detailed models or expanding the story.

RESULT / WHERE THIS STANDS

Concept preserved. The first playable slice, detailed level plan, game engine, and source assets are not supplied in this shared conversation.

SPECIFICATION

PREMISE	Mushrooms hunt humans
PERSPECTIVE	First person
TO NE	Creeping dread / slight weird humor
FIRST PROPOSED SLICE	School janitor / ordinary workday
PROTOTYPE SCOPE	One character / one location / one core loop
WORKING TITLES	Mushroom Hunt / Hunt Mushrooms
EVIDENCE	Shared conversation recap; no build attached

DEVELOPMENT HISTORY

2026.09.07 / A

Preserved the shared voice-conversation recap as a Side Quest concept and a place to resume the work.

RELEASED MATERIAL / SOURCE LINKS

conversation.html

READ THE PRESERVED CHAT / SHARED EXCERPT

<https://u225x.com/uploads/mushroom-hunting-game/conversation.html>

conversation.md

DOWNLOAD THE CHAT / SHARED EXCERPT

<https://u225x.com/uploads/mushroom-hunting-game/conversation.md>

GAME-MUSHROOM-001-public-summary.txt

PUBLIC SUMMARY / VOICE-CHAT CONCEPT

<https://u225x.com/downloads/record-notes/GAME-MUSHROOM-001-public-summary.txt>

Mushroom Hunting Game - shared conversation

SOURCE / SHARED VOICE-CHAT RECAP

<https://chatgpt.com/share/6a9f69ac-8480-83ea-aa07-28c126670a23>

CONNECTED RECORDS

ERR-0011

<https://u225x.com/record/ERR-0011>

MDL-DATUM-001

<https://u225x.com/record/MDL-DATUM-001>

RETURN TO THE LIVING RECORD

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This PDF preserves the public notes at this revision. Visit the record for updates and attached images.

<https://u225x.com/record/GAME-MUSHROOM-001>