

Video Game Kill Streaks

CHAT-0397 / REV EXPORT-03 / 2026.04.12

A conversation-specific public summary of video game kill streaks, distilled from the supplied export. The detailed excerpts remain available in the released note file.

STATUS	RECOVERED / SPECIFIC NOTE
CLASSIFICATION	MDL
MATERIAL	CHAT EXPORT / CREATIVE & DIGITAL
DISPOSITION	PUBLIC CONVERSATION EXCERPTS / REDACTED
CATEGORY	Creative & Digital
RECORD TYPE	creative-thread

TECHNICAL NOTES

Conversation-specific knowledge extracted from the video game kill streaks discussion.

CONVERSATION / QUESTION AND CONTEXT

So... odd question for this evening. Video games would say things like double kill, triple kill is quadruple next? And if so how does it continue and what is the source

CONVERSATION / EXTRACTED GUIDANCE

- 1. Double (2)
- 2. Triple (3)
- 3. Quadruple (4) [yes]
- 4. Quintuple (5)
- 5. Sextuple (6)
- 6. Septuple (7)
- 7. Octuple (8)
- 8. Nonuple (9)

SPECIFICATION

SOURCE	Supplied ChatGPT export
CATEGORY	Creative & Digital
CONVERSATION	7 user turns / 7 assistant turns
ATTACHMENTS	7 references detected
PUBLIC DETAIL	Extracted knowledge + excerpts

DEVELOPMENT HISTORY

2026.04.12 / EXPORT-04

Matched to the supplied export; key guidance is surfaced separately and the raw transcript remains unpublished.

RELEASED MATERIAL / SOURCE LINKS

CHAT-0397-public-note.txt

PUBLIC-SAFE CONVERSATION NOTE / UNIQUE FILE

<https://u225x.com/downloads/chat-records/CHAT-0397-public-note.txt>

RETURN TO THE LIVING RECORD

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This PDF preserves the public notes at this revision. Visit the record for updates and attached images.

<https://u225x.com/record/CHAT-0397>